Union County Educational Services Commission
High School Course Syllabus

Title: Drawing and Painting II

Timeline: Full Year; 5 Credits

Course Description:
In Drawing and Painting II, students will continue to use problem solving skills and critical thinking in order to design projects and understand connections to art history and the present. They will gain a deeper understanding of the purpose of art and the artist's place in the world around him. Students will focus on design as it pertains to both aestheticism and function and will understand real life applications of art and techniques in society.

Scope and Sequence:
   I.   Intro to Art (Art Criticism and Aesthetics vs Function)
  II.   Drawing - Contour (Realism vs Abstract)
  III.   Drawing - Shading/ Still Life
  IV.   Color Drawing - Symbolism in Art Utilizing Color
   V.   Color Theory (Painting)
  VI.   Painting and Techniques
 VII.   Acrylic Painting (Styles, Techniques in Still Life and Portraiture)
VIII.   Sculpture and Three Dimensional Design in Plaster

Refer to the attached curriculum map for a detailed outline of course objectives.

Curriculum Alignment:
NJ Student Learning Standards - Visual and Performing Arts

Grading Procedures:
Do Now	10%
Participation	20%
Class Assignments	50%
Assessments	20%

Adoption Date:

	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
Length of Unit	1 week	1 month	2 weeks	2 weeks	2 months	1 month
Topic	Elements of Art	Drawing and Shading Forms	One Point Perspective	Special Project	Painting	Sculpture
Standards	**1.1.12.D.1** - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. **1.2.12.A.1** - Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. **1.2.12.A.2** - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras. **1.3.12.D.1** - Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks	**1.1.12.D.1** - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. **1.2.12.A.1** - Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. **1.2.12.A.2** - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras. **1.3.12.D.1** - Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks	**1.1.12.D.1** - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. **1.2.12.A.1** - Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. **1.2.12.A.2** - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras. **1.3.12.D.2** -	**1.1.12.D.1** - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. **1.2.12.A.1** - Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. **1.2.12.A.2** - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras. **1.3.12.D.2** - Produce an original body of artwork in one or more art mediums	**1.1.12.D.1** - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. **1.2.12.A.1** - Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. **1.2.12.A.2** - Justify the impact of innovations in the arts (e.g., the availability of music online) on societal norms and habits of mind in various historical eras. **1.3.12.D.2** - Produce an original body of artwork in one or more art mediums	**1.1.12.D.1** - Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes. **1.2.12.A.1** - Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. **1.3.12.D.2** - Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding. **1.3.12.D.4** - Analyze the syntax and compositional and stylistic principles of two- and three-

	that reflects personal style and a high degree of technical proficiency and expressivity. **1.3.12.D.2** - Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding. **1.3.12.D.4** - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks. **1.3.12.D.5** - Identify the styles and artistic processes used in the creation of culturally and historically diverse two- and three-dimensional artworks and emulate those styles by creating an original body of work.	that reflects personal style and a high degree of technical proficiency and expressivity. **1.3.12.D.2** - Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding. **1.3.12.D.4** - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks. **1.3.12.D.5** - Identify the styles and artistic processes used in the creation of culturally and historically diverse two- and three-dimensional artworks and emulate those styles by creating an original body of work.	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding. **1.3.12.D.4** - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks. **1.3.12.D.5** - Identify the styles and artistic processes used in the creation of culturally and historically diverse two- and three-dimensional artworks and emulate those styles by creating an original body of work.	that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding. **1.3.12.D.4** - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.	that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding. **1.3.12.D.4** - Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.	dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.

Content	Symbolism Color Line	Representing 3 Dimensions on a 2D Plane is an illusion Objects must be lower on the page if they are to appear closer to the viewer Solid objects have no interior lines, just outer Contour	Using angles, horizon lines and vanishing point to create Interiors and Exteriors in One-Point perspective	Special Project (will vary based on the year) Examples: Needle Point Stuffed characters Sewing Silk Screening Masks	Painting supplies and care Tempera paint vs acrylic Pop Art/ Food Art	3D Design Sculpture (Plaster cast/ Plaster of Paris) Hands are expressive and used to communicate
Skills	Represent different emotions and energies using only drawn line Create a non-representational drawing based on music Create a non-representational painting based on music Associate different feelings and energies with colors	Holding a pencil and using a drawing board Form, Use cylinders to create rounded forms Overlapping forms Making forms solid Orientation/ POV Drawing forms from above at and below eye level Composition Breaking down more complex forms into manageable shapes Abstracting forms Shading Determining light source and estimating shadow areas Using various types of drawing materials to shade (charcoal, pencil, water soluble pencil)	Using a ruler Creating a vanishing point and horizon line Connecting lines to vanishing points Putting boxes in one-point perspective Overlapping square objects Overlapping organic shapes	A selection of the following may be included: Design a plan for a piece of artwork Putting together pieces/ construction	Painting procedures (supplies, set-up, etc.) Properties of paint Paint strokes/ painterly and smooth Mixing colors and color theory Using different styles of brushes	Create a 3D design based on hands that expresses a message Using/wrapping plaster cast Creating molds Filling/releasing molds